| TOW GUNNERY TABLE 7: SQUAD GUNNERY PRACTICE  For use of this form, see FM 3-22.34. The proponent agency is TRADOC. |  |                                 |             |                     |             |                      |                 |
|--|--|---------------------------------|-------------|---------------------|-------------|----------------------|-----------------|
|  |  |                                 |             |                     |             |                      |                 |
| PLATOON:   | COMPANY:   |                                 | BATTALION:  |                     |             |                      |                 |
| TASK   | CONDITIONS/<br>TARGETS/<br>SITUATION   | TOTAL TARGET<br>EXPOSURE TIME   | HITS        | ENGAGEMENT<br>TIMES | POINTS      | CREW/<br>LDR<br>CUTS | TOTAL<br>POINTS |
| 1. ENGAGE A<br>SINGLE<br>TARGET  | FIRED FROM BASELINE.<br>3,000 - 3,750 METERS<br>1 STATIONARY TANK                              | TFTT<br>25 SECS<br>ALL VEHICLES | 1           |                     |             |                      |                 |
| 2. ENGAGE<br>MULTIPLE<br>TARGETS   | FIRED FROM PHASE LINE 2.<br>2,000 - 2,500 METERS<br>1 - ST TANK,<br>1 - MV TANK,<br>1 - MV BMP | TFTT<br>HMMWV/2:30              | 1<br>2<br>3 |                     |             |                      |                 |
| 3. ENGAGE<br>MULTIPLE<br>TARGETS   | FIRED FROM PHASE LINE 3.<br>2,500 - 3,000 METERS<br>1 - MV TANK,<br>1 - ST BMP                 | TFTT<br>HMMWV/1:40              | 1 2         |                     |             |                      |                 |
| 4. ENGAGE<br>MULTIPLE<br>TARGETS   | FIRED FROM PHASE LINE 2.<br>2,500 - 3,000 METERS<br>1 ST TANK,<br>1 - MV TANK (NBC)            | TFTT<br>HMMWV/1:40              | 1<br>2      |                     |             |                      |                 |
| 5. ENGAGE<br>MULTIPLE<br>TARGETS   | FIRED FROM BASELINE.<br>2,500 - 3,000 METERS<br>1 - MV TANK,<br>1 - MV BMP (NBC)               | TFTT<br>HMMWV/1:40              | 1 2         |                     |             |                      |                 |
| NOTES:   |  |                                 |             |                     | TOTAL SCORE |                      |                 |

<sup>1.</sup> ENGAGEMENT TIMES ARE CALCULATED FROM THE TIME THE TARGET IS EXPOSED TO THE TIME THE TARGET IS HIT. USE THE LIVE-FIRE POINT CALCULATION SHEET FOR SECOND AND THIRD ENGAGEMENTS FROM THE SAME POSITION. THE TIME BEGINS WHEN THE VEHICLE REOCCUPIES ITS FIRING POSITION (STOPS MOVING) AND ENDS WHEN THE TARGET IS HIT.

<sup>2.</sup> EACH TASK IS WORTH 100 POINTS. EACH TARGET IS ALSO WORTH 100 POINTS FOR TASKS WITH MULTIPLE ENGAGEMENTS. TOTAL THE NUMBER OF POINTS AND DIVIDE BY THE NUMBER OF TARGETS PRESENTED.

<sup>3.</sup> CREW/LEADER CUTS: SEE FM 3-22.34, CH 4.

<sup>4.</sup> SCORING TABLE 7: TABLE 7 IS PERFORMED TWICE, ONCE DURING THE DAY AND ONCE AT NIGHT. EACH EVENT IS WORTH A MAX OF 500 POINTS. ADD THE TWO SCORES TOGETHER FOR A POSSIBLE TOTAL OF 1,000 POINTS. SQUADS MUST ACHIEVE A MINIMUM TOTAL OF 700 POINTS TO VERIFY ON TABLE 7 AND PROGRESS TO TABLE 8.